

Revolutionary digital learning for science, math and engineering

Powerful, Free Models and Simulations for Physics and Physical Science Teaching

Chad Dorsey, President & CEO The Concord Consortium, Concord, MA



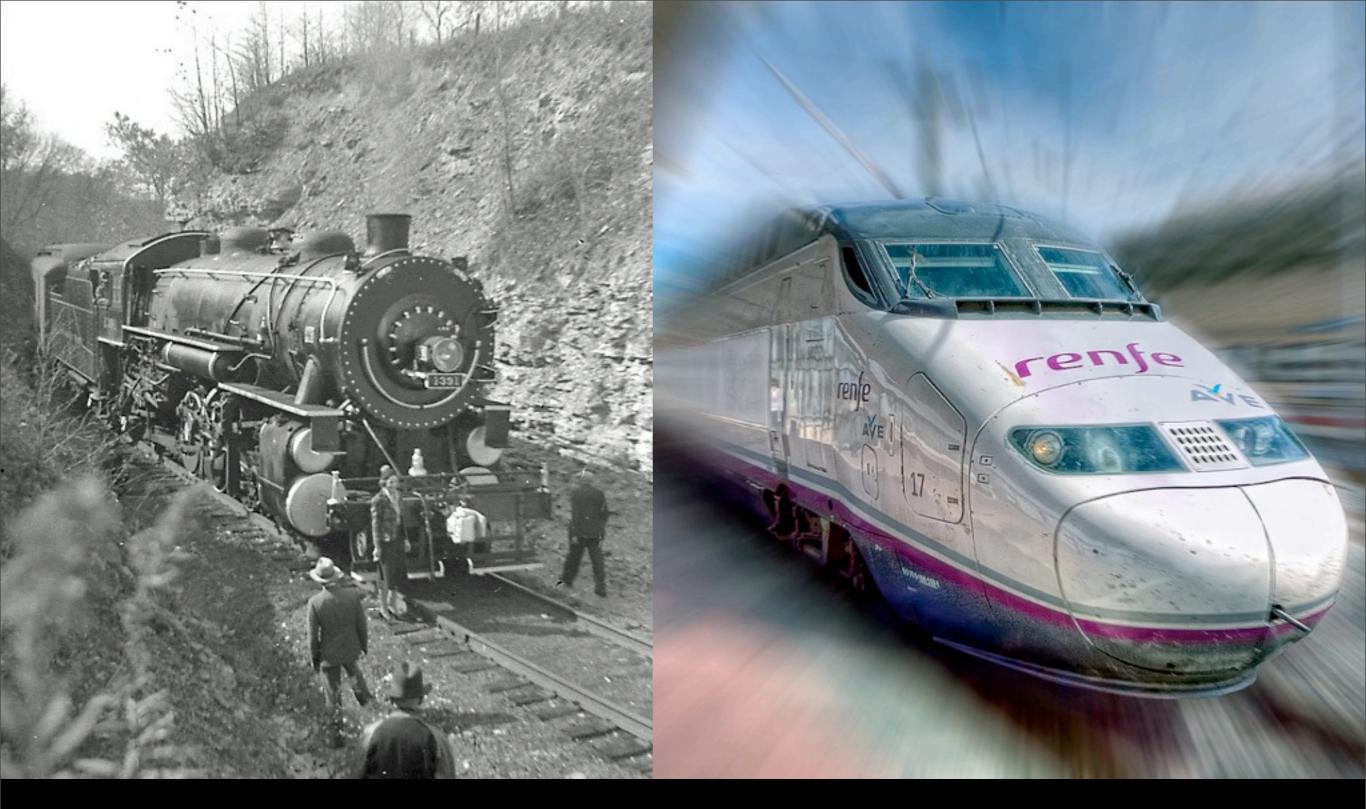


Project work supported by funding from the National Science Foundation

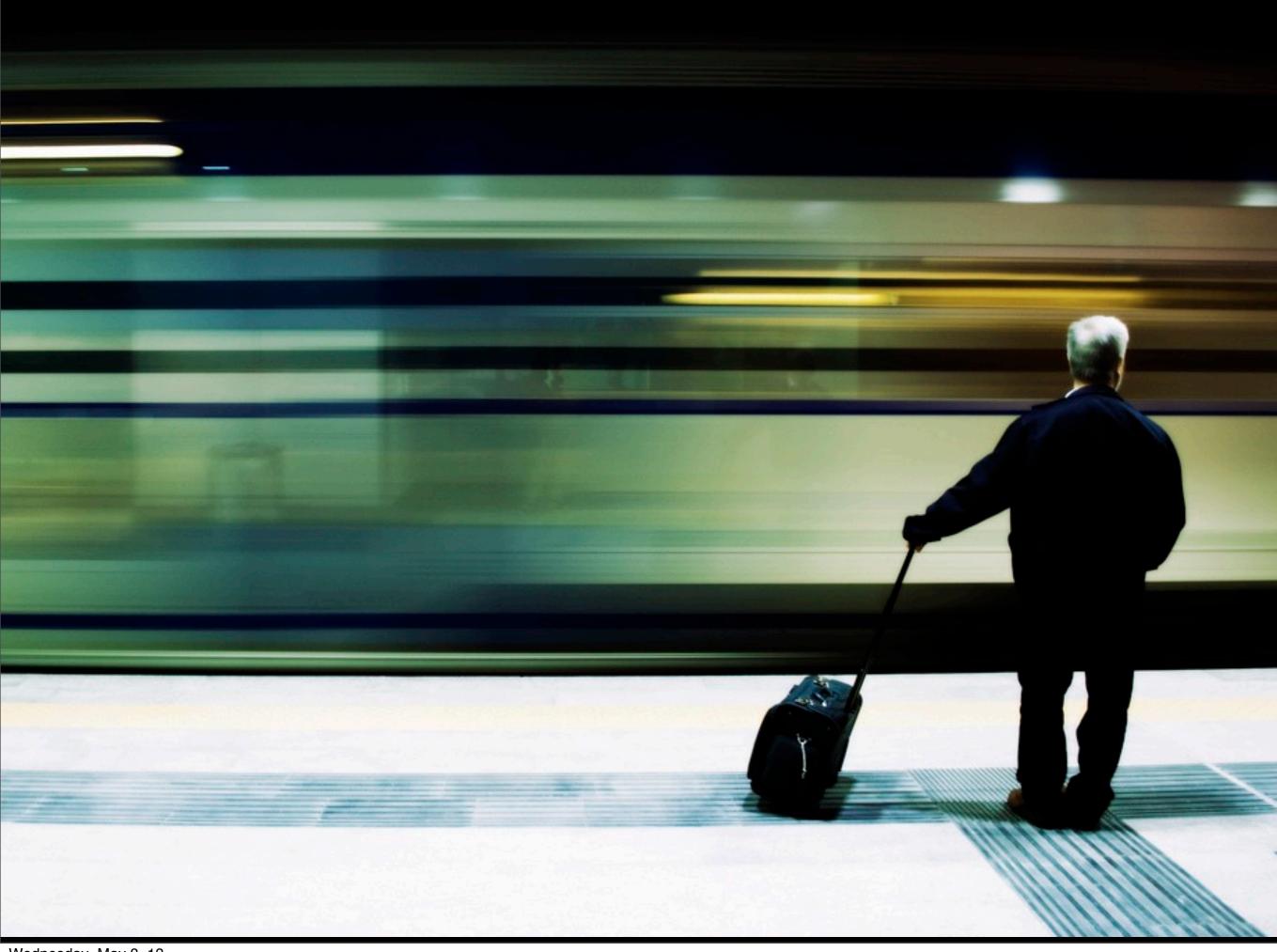
Science education today is changing at a blinding pace



You want your children to be prepared for the needs of tomorrow



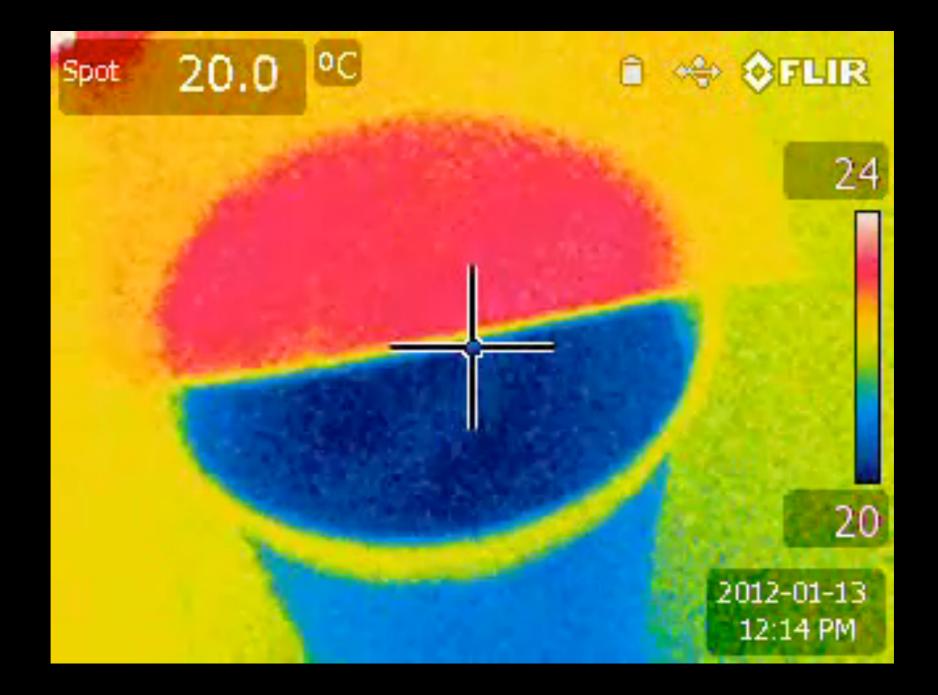
Today's education needs to keep pace with the needs of tomorrow's world







Thermal (IR) camera



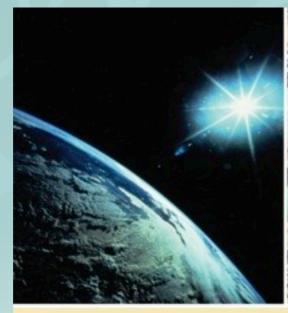
Overview and Background

Examples of The Practices

Putting them into Action



NEXT GENERATION SCIENCE STANDARDS





A FRAMEWORK FOR K-12 SCIENCE EDUCATION

Practices, Crosscutting Concepts, and Core Ideas

NATIONAL RESEARCH COUNCIL OF THE NATIONAL ACADEMIES



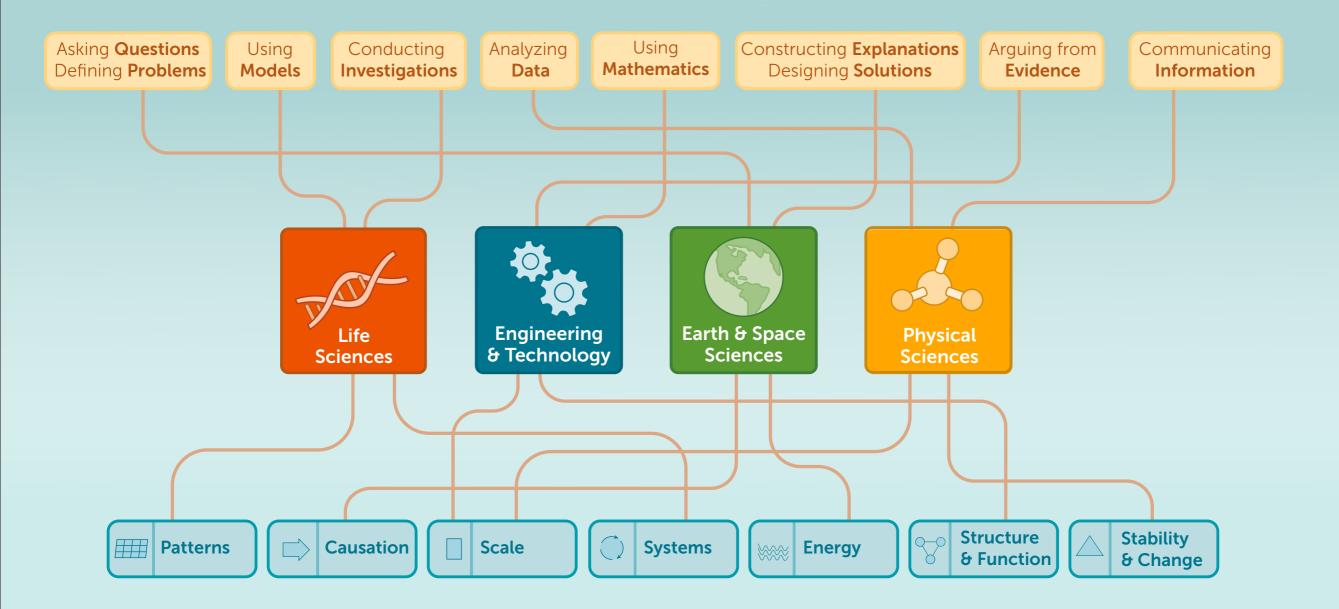






Scientific and Engineering Practices

- •Asking questions / defining problems
- Developing and using models
- Planning and carrying out investigations
- Analyzing and interpreting data
- Using mathematics and computational thinking
- Constructing explanations / designing solutions
- Engaging in argument from evidence
 Obtaining avaluating communicating inform
- Obtaining, evaluating, communicating information



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Examples of The Practices

Putting them into Action

Asking Questions

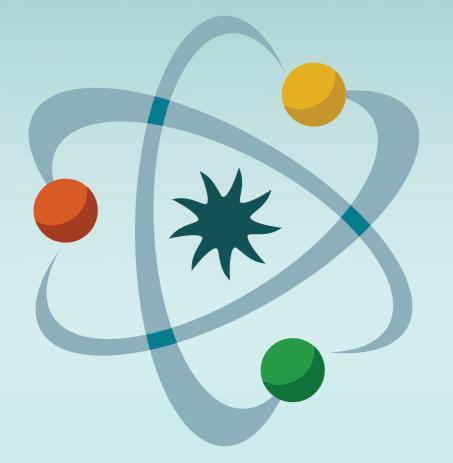
Asking Questions

- Asking questions is essential to developing scientific habits of mind
- Questions are important in both science and engineering
- Students should be able to ask scientific questions that can be investigated
- Students should be able to distinguish scientific from non-scientific questions

Developing and Using Models

Developing and Using Models

- Models are representations of phenomena
- Models are always analogous to the phenomena they represent in some way
- Many kinds of models exist
 - Drawings
 - Physical models
 - Mathematical equations
- Many concepts are often modeled best through simulation



Molecular Workbench





Next-Generation Molecular Workbench

Now you can use our award-winning molecular simulations anytime, anywhere.



Molecular Workbench is already one of the most versatile ways to experience the science of atoms and molecules. Now thanks to Google's generosity and the power of HTML5, we're bringing it to Web browsers everywhere. Try out the activities listed at right to see for yourself.

Molecular Models

Need a simple model to show intermolecular attractions, gas laws or phase change? Embed these interactives in your own website or blog. <u>Find an interactive now</u> »

Try These Activities



States of Matter

Learn about phase change — a major factor in creating climate on Earth among many other interesting phenomena.

Run Activity »



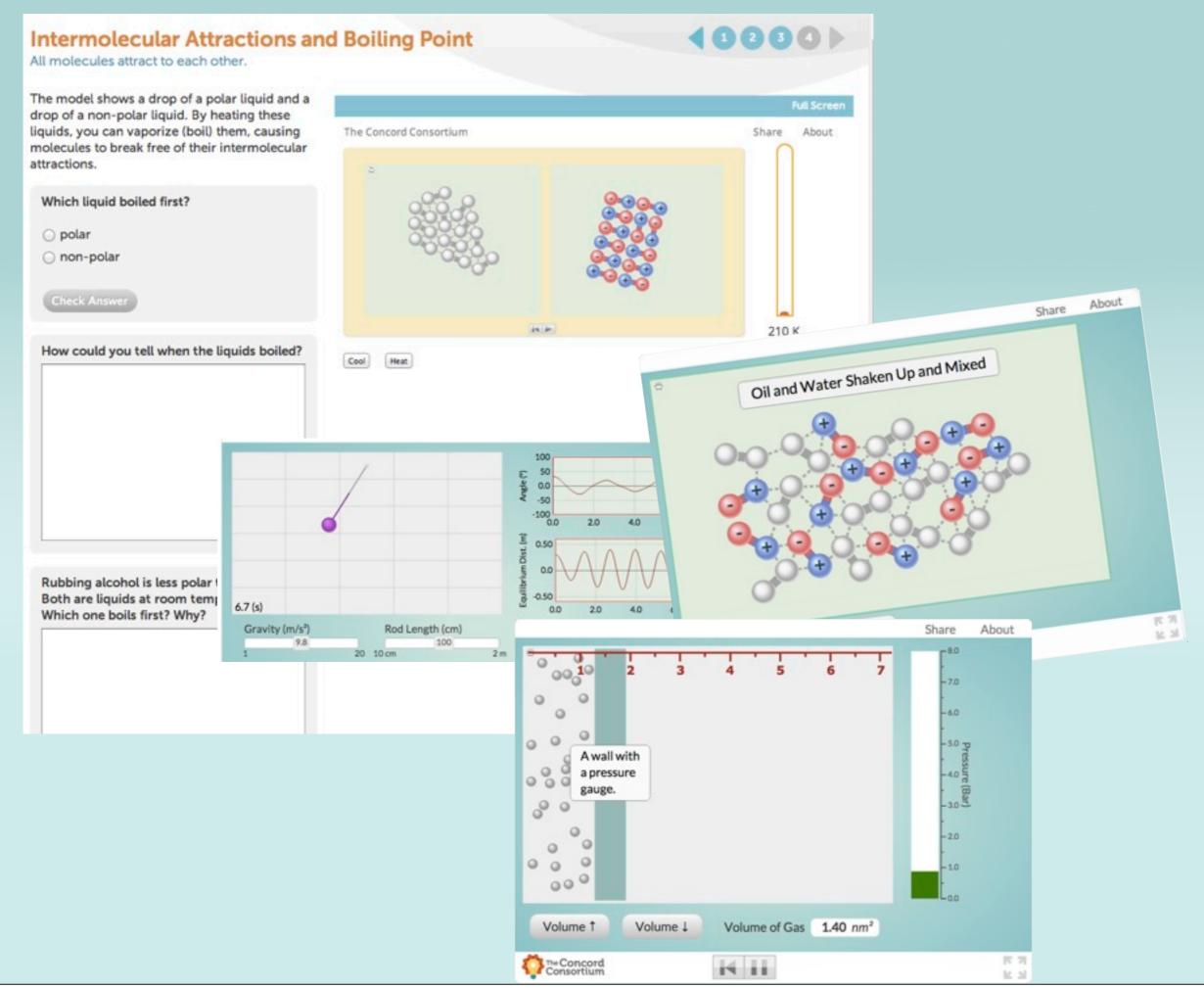
Boiling Point

The temperature at which substances boil is determined by intermolecular attractions. Explore how these forces affect a substance's boiling point. Run Activity >>

Solubility



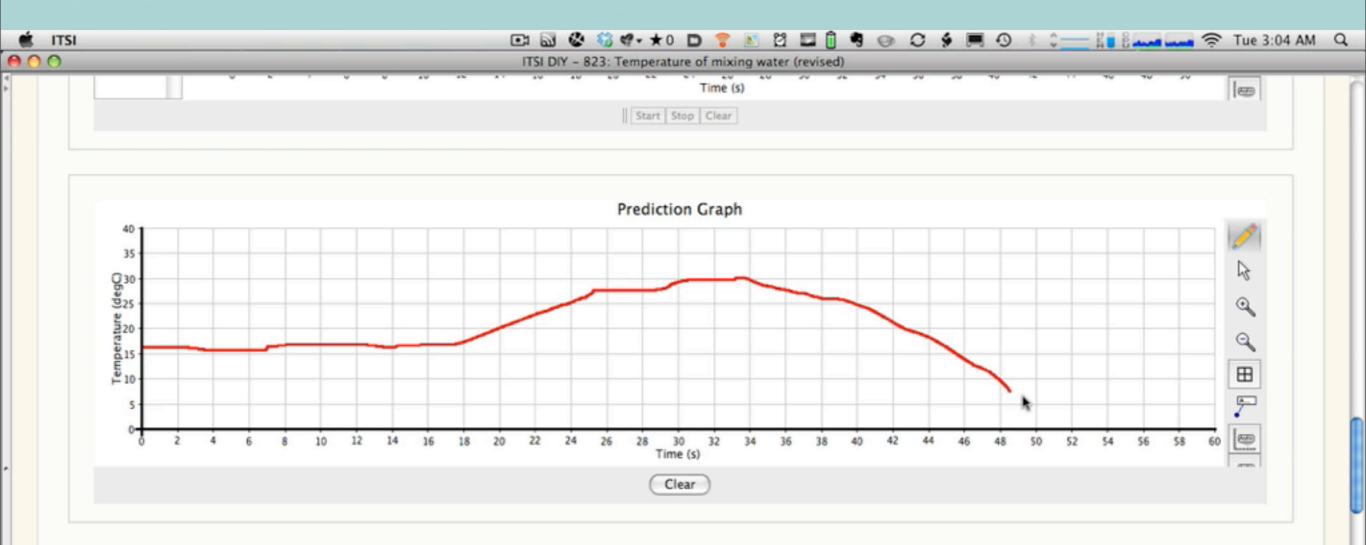
Have you ever wondered why oil and water don't mix? Discover why some substances dissolve in water while others do not. Run Activity »



Planning & Carrying Out Investigations

Planning and Carrying Out Investigations

- Scientists and engineers explore the world in part to test theories and explanations
- Testing explanatory models requires planned investigation
- Investigations must identify the relevant variables and consider how they might be observed, measured and controlled
- Planning for controls is an important part of the design of investigations



4. Test your prediction:

- a. Measure the cold water for 10 seconds.
- b. Measure the warm water for 10 seconds.
- c. Pour the small cup of water into the large cup. Measure and record the temperature of the mixture.



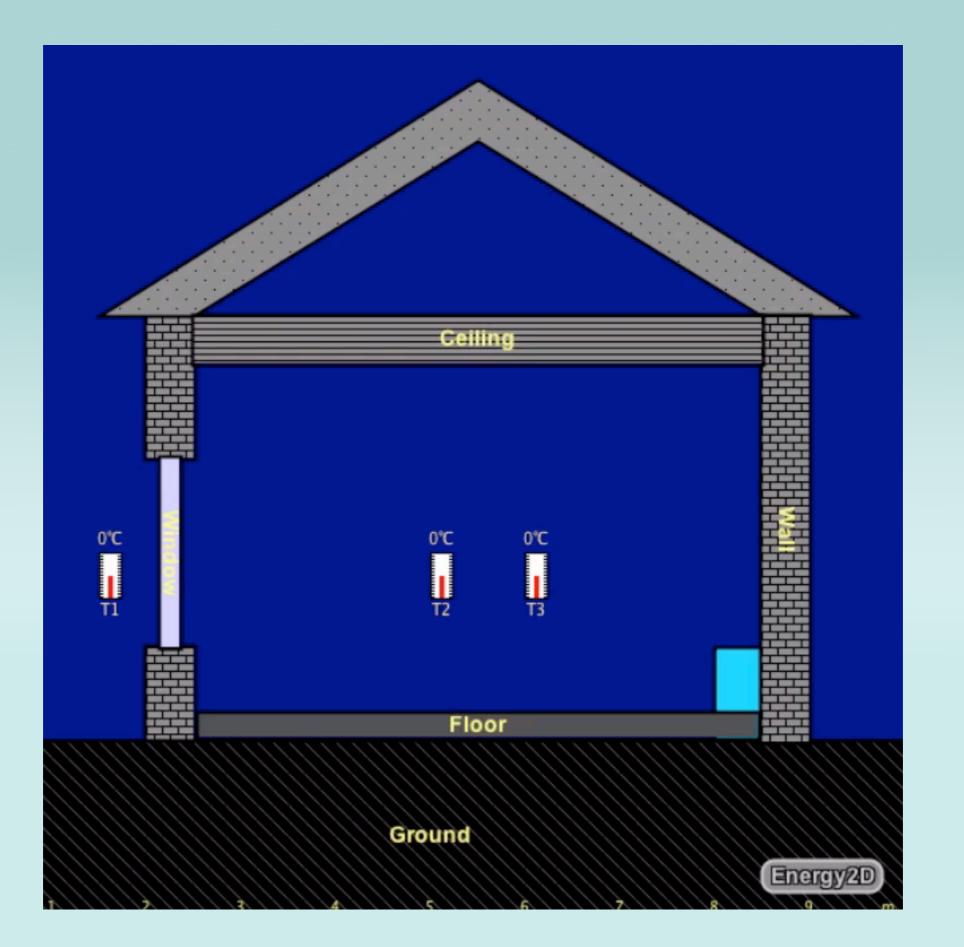
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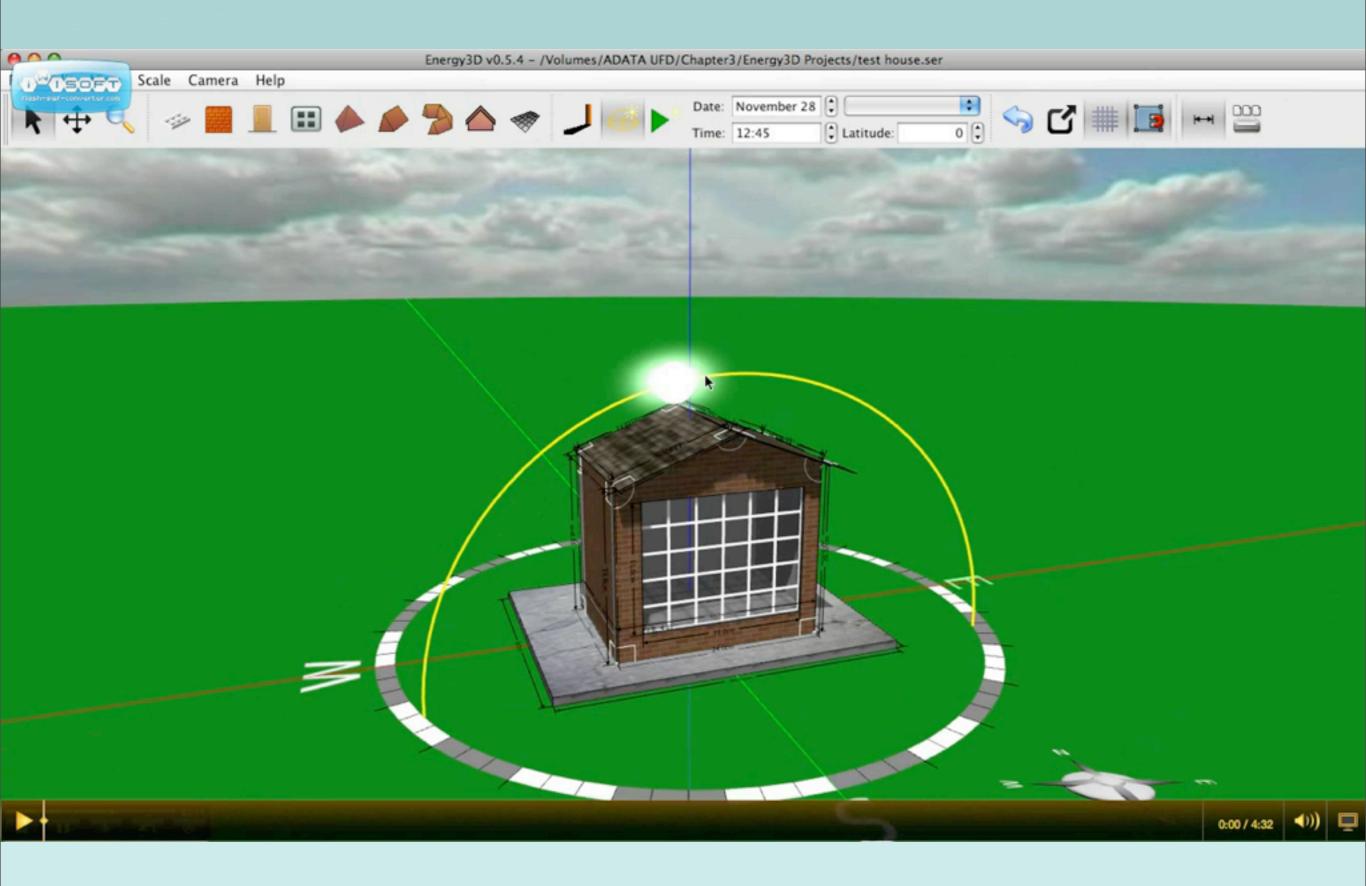
Designing Solutions

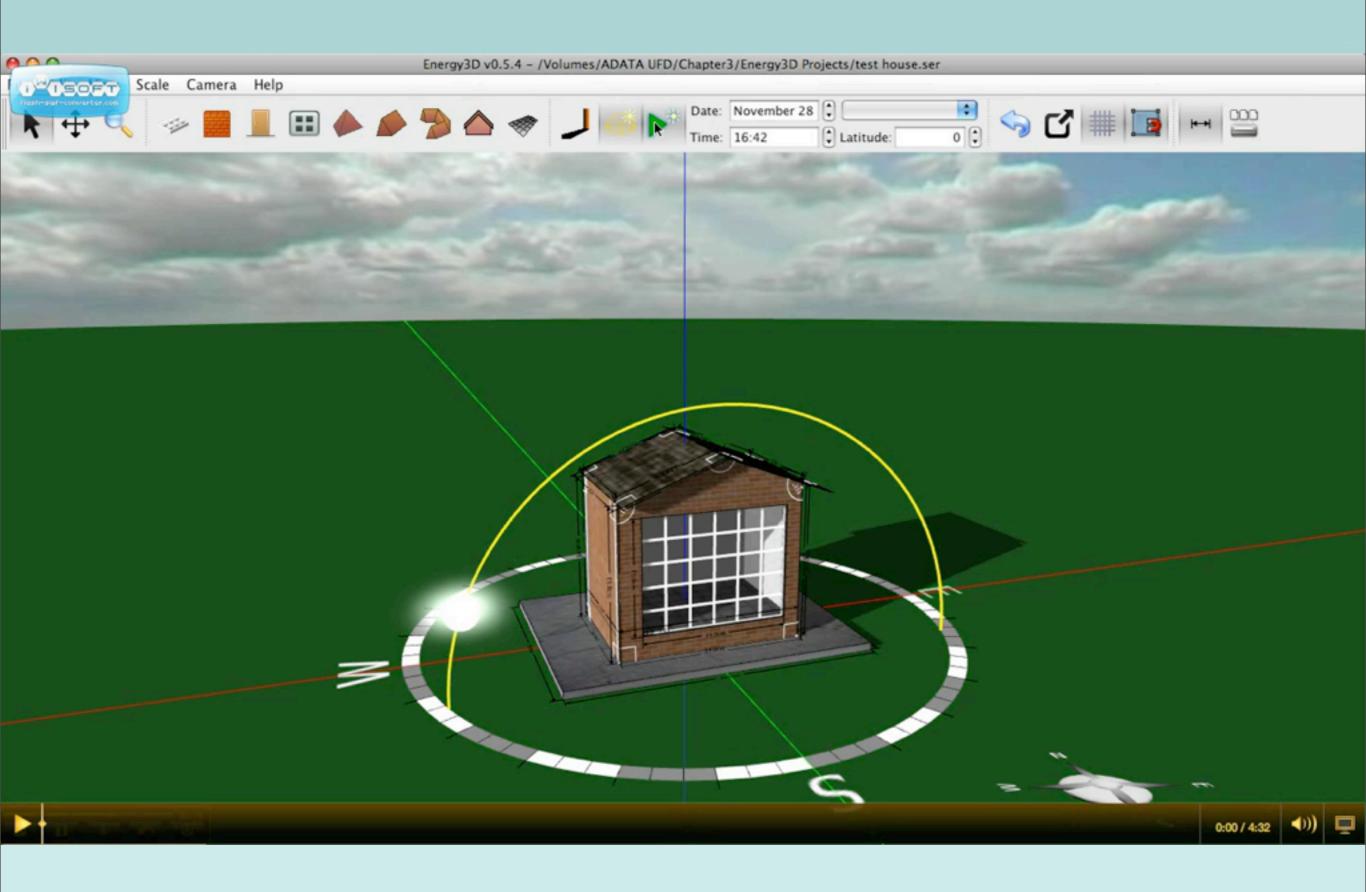
Designing Solutions

- In engineering, the goal is a design rather than an explanation
- Developing designs is iterative and systematic, but contains unique elements:
 - Specifying constraints and criteria
 - Developing a design plan
 - Producing and testing models or prototypes
 - Selecting among alternative design features
 - Refining design ideas based on the performance of a prototype or simulation









Engaging in Argument from Evidence

Arguing from Evidence

- Science is replete with arguments that take place both informally and formally.
- Historical case studies show how new ideas are often difficult to accept and have to be argued for.
- The knowledge and ability to detect "bad science" are requirements both for the scientist and the citizen.
- Students should be able to understand and construct arguments, identify flaws, and improve their arguments

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Examples of The Practices

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Revolutionary digital learning for science, math and engineering

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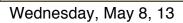
SmartGraphs Contest

Create a math, science or social science activity for our SmartGraphs software and you could win an iPod, \$100 Amazon gift card and have your activity featured on our website! Graphs are everywhere in STEM classrooms, but

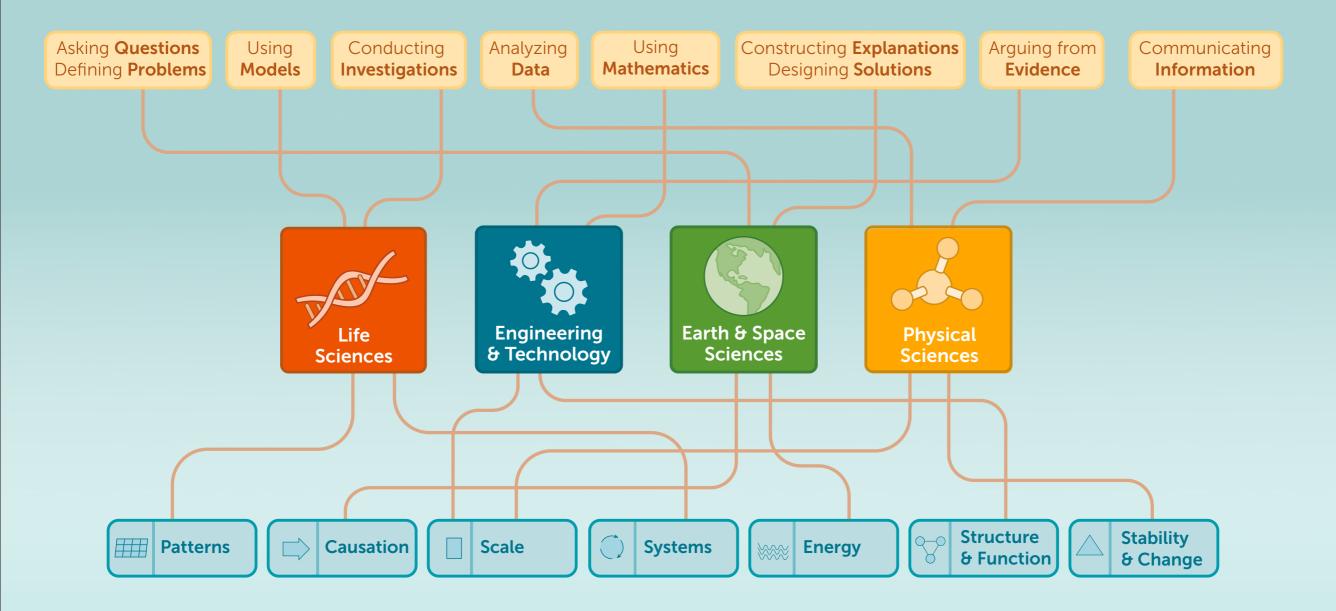
understanding them is another matter. Free SmartGraphs activities provide interactive hints and scaffolding for students as they learn. We're excited to see what kinds of activities you create using our new authoring system. Learn more »



Molecular Workbench **Co-Design Workshop** Have you dreamed up molecular







concord.org/ngss

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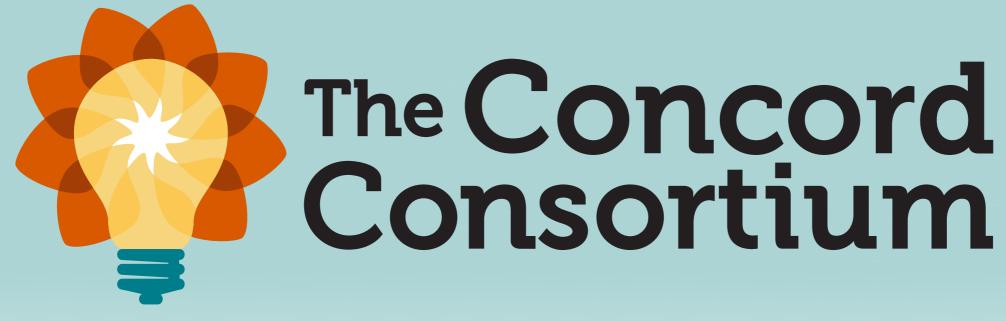
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